## MEM6810 Engineering Systems Modeling and Simulation 工程系统建模与仿真

#### Theory

#### Lecture 1: Introduction to Simulation

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#### Spring 2022 (full-time)







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  - Estimate  $\pi$ : Random Points
  - Numerical Integration
  - System Time to Failure

#### 6 Course Outline

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  - Done by hand or (usually) on a computer;
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  - Done by hand or (usually) on a computer;
  - Involves the generation and observation of an artificial history of a system;
  - Draw inferences about the characteristics of the real system.
- Simulation is EVERYWHERE!



Figure: Physical Simulation of Solid-Fluid Interaction (from Ruan et al. (2021))





Figure: Pilot Training in Boeing 787 Flat Panel Trainer (from Boeing)



Figure: Airport Simulation (by Vancouver Airport Services)

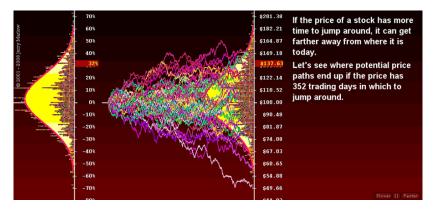
Video: https://www.youtube.com/watch?v=JuXwEbAvk2Q



#### Figure: Typhoon Simulation (image by Atmoz / CC BY 3.0)







#### Figure: Financial Analysis



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  - You can only solve it with high *simplification*.
- With simulation technique, we can easily make change and observe the effect, while keeping high fidelity.



## Why Simulation?

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- An analysis tool: To answer "what if" questions about the existing real-world system.
  - E.g., try alternative layout of a production line, try other staff shifts of a service center, test a financial system in some extreme situation, etc.
- A design tool: To study systems in the design stage, before they are built.
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  - Simulation is also an important type of numerical methods.

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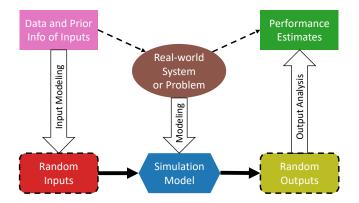


Figure: Basic Paradigm of A Simulation Study



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- A simulation model is a particular type of mathematical model.



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George E. P. Box (1919.10 – 2013.03) was a British statistician, who worked in the areas of quality control, time-series analysis, design of experiments, and Bayesian inference. He has been called "one of the great statistical minds of the 20th century".



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- Essentially, running simulation is still one type of numerical methods.
  - Real-world simulation models can be large, and such runs are usually conducted with the aid of a computer.



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#### ► Types of Simulation Models



Figure: Monte Carlo Casino (photo by Cristian Lorini / CC BY-SA 3.0)

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  - Often used to simulate the logistics/transportation/service systems, whose status naturally changes over time.



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  - Used much more often (uncertainty is more or less involved in a real-world system).



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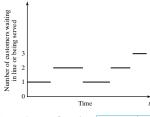


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• E.g., the head of water (水位) behind a dam changes continuously during a period of time (*right fig*).

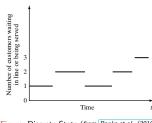


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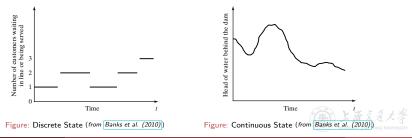
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• In summary, simulation models may be classified as being *static* or *dynamic*, *deterministic* or *stochastic*, and *discrete* or *continuous*.



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- In summary, simulation models may be classified as being *static* or *dynamic*, *deterministic* or *stochastic*, and *discrete* or *continuous*.
- For most operational decision-making problems, the suitable simulation models are *dynamic*, *stochastic* and *discrete*.
  - The simulation is called Discrete-Event System Simulation (离散事件系统仿真).
  - It is the main **focus** of this course.



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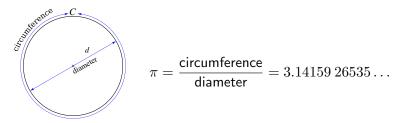
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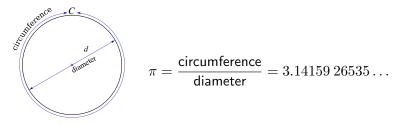


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• It was considered as a quite difficult problem in the history of mankind to find the value of  $\pi$ .



## Examples

- The earliest written approximations of  $\pi$ :
  - Babylon: A clay tablet (1900–1600 BC),  $\pi \approx \frac{25}{8} = 3.125$ ;
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Figure: Archimedes of Syracuse (287-212 BC) (Source/Photographer)

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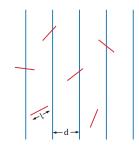
Figure: Zu Chongzhi (祖冲之,南北朝时期, 429–500 AD) (statue image) by 三册/ [CC BY 4.0)



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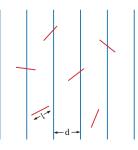


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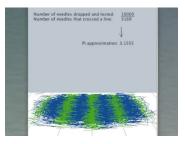


Figure: A Computer Simulation (by Jeffrey Ventrella) [Video: https://www.youtube.com/watch?v=kazgQXaeOHk

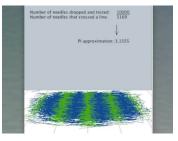


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• Try it out!

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https://mste.illinois.edu/activity/buffon

http://datagenetics.com/blog/may42015/index.html



• Now consider another simulation to estimate  $\pi$ .



#### **Estimate** $\pi$ : Random Points

- Now consider another simulation to estimate  $\pi$ .
  - Randomly throw *n* dots to a square.



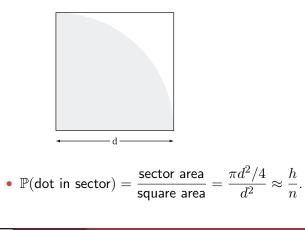


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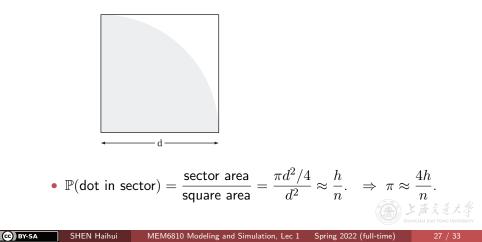




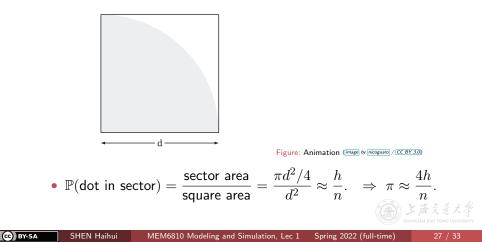
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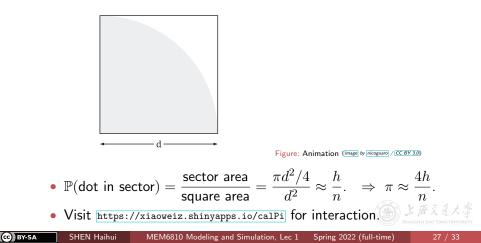
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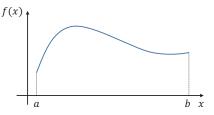


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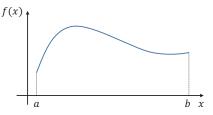






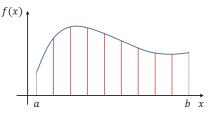




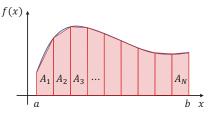


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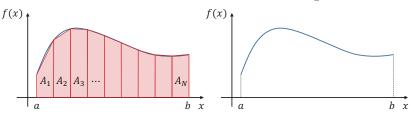
- Trapezoidal rule (梯形法):
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$$2 \int_a^b f(x) \mathrm{d}x \approx A_1 + A_2 + \dots + A_N.$$



#### Numerical Integration

• Consider a numerical integration (数值积分)  $\int_a^b f(x) dx$ .



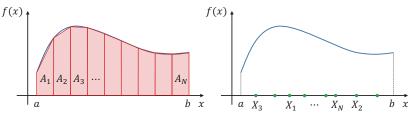
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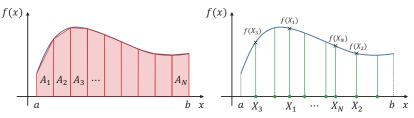
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  - **1** Randomly sample N points on [a, b] from uniform(a, b).



#### Numerical Integration



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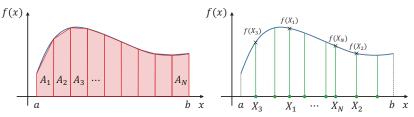
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- Monte Carlo method (*right fig*):
  - **1** Randomly sample N points on [a, b] from uniform(a, b).

$$2 \int_a^b f(x) \mathrm{d}x \approx \frac{b-a}{N} \left[ f(X_1) + f(X_2) + \dots + f(X_N) \right].$$



#### Numerical Integration



- Trapezoidal rule (梯形法) (*left fig*):
  - Divide the area into N parts.
  - $(2) \int_{a}^{b} f(x) \mathrm{d}x \approx A_1 + A_2 + \dots + A_N.$
- Monte Carlo method (*right fig*):
  - Randomly sample N points on [a, b] from uniform(a, b).
- Monte Carlo method will be much more efficient when the • dimension is high! (E.g.,  $\int_{[a \ b]^d} f(x) dx$  for large d.)  $f(x) \neq f(x) dx$

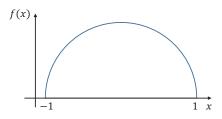


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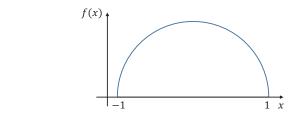
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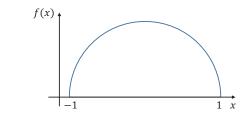


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• Then, 
$$\int_{-1}^{1} \sqrt{1 - x^2} dx = \pi/2.$$

 So we have another way to estimate π using Monte Carlo simulation (provided we know how to compute square root).

- There is a system:
  - Two components work as active and spare, so the system fails if both components are failed.
  - Suppose the time to next component failure is random (when there is at least one functional components), which follows a known distribution, and we know how to generate it.
  - To make it simple, suppose the time to next failure is equally likely 1, 2, 3, 4, 5 or 6 days (no memory).
  - Repair takes exactly 2.5 days (only one at a time).



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  - Repair takes exactly 2.5 days (only one at a time).
- What can we say about the time to failure for this system?
- Let's run a simulation by hand!
  - Let the system **state** denote the number of functional components.
  - The **events** are the failure of a component and the completion of repair.



		Event Calendar		
Clock	System State	Next Failure	Next Repair	
0	2			





		Event Calendar		
Clock	System State	Next Failure	Next Repair	
0	2	0 + 5 = 5		



		Event Calendar		
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		Event Calendar		
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5	1			



		Event Calendar		
Clock	System State	Next Failure	Next Repair	
0	2	0 + 5 = 5	$\infty$	
5	1		5 + 2.5 = 7.5	



		Event Calendar		
Clock	System State	Next Failure	Next Repair	
0	2	0 + 5 = 5	$\infty$	
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		Event Calendar		
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7.5	2	8	$\infty$	
8	1		8 + 2.5 = 10.5	



		Event Calendar		
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0	2	0 + 5 = 5	$\infty$	
5	1	5 + 3 = 8	5 + 2.5 = 7.5	
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14	1		14 + 2.5 = 16.5



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15	0		



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- We can observe:
  - Time to failure = 15
  - Average number of functional components =

$$\frac{1}{15-0} \left[ 2(5-0) + 1(7.5-5) + 2(8-7.5) + 1(10.5-8) + 2(14-10.5) + 1(15-14) \right] = \frac{24}{15}$$

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- Some questions:
  - How to deal with the randomness?
  - How to generate the time interval of component failure?

- **1** What is Simulation?
- 2 Why Simulation?
- Bow to Do Simulation?
- 4 Models
  - ► Definition
  - Types of Simulation Models

- **Estimate**  $\pi$ : Buffon's Needle
- **Estimate**  $\pi$ : Random Points
- ► Numerical Integration
- System Time to Failure

#### 6 Course Outline



# Course Outline

- Introduction to Simulation
- Elements of Probability and Statistics
- Queueing Models
- Random Variate Generation
- Input Modeling
- Verification and Validation of Simulation Models
- Output Analysis I: Single Model
- Simulation in Excel and FlexSim
- Output Analysis II: Comparison
- Output Analysis III: Optimization

